



TEAM CAMP GAME RULES

TIMING OF GAMES

- 20 MINUTE HALVES WITH A RUNNING CLOCK.
- CLOCK STOPS ON DEAD BALLS ONLY DURING LAST MINUTE OF EACH HALF.
- ONE 30 SECOND TIME OUT PER TEAM FIRST HALF ONLY (CLOCK WILL STOP). USE IT OR LOSE IT.
- ONE FULL TIME OUT (ONE MINUTE) PER TEAM - SECOND HALF ONLY (CLOCK WILL STOP).

FOULS

- TEAM FOULS WILL BE KEPT.
- COMMON FOULS WILL RESULT IN THE BALL OUT OF BOUNDS UNDER 7 FOULS.
- ON THE 7TH FOUL OF EACH HALF, THE TEAM WILL RECEIVE 1 POINT AND THE BALL FOR COMMON FOULS. UNDER 1 MINUTE WILL RESULT IN 1AND 1.
- ON THE 10TH FOUL OF EACH HALF, THE TEAM WILL RECEIVE 2 POINTS FOR A COMMON FOUL AND POSSESSION WILL CHANGE. UNDER 1 MINUTE SHOOT 2 FREE THROWS.

SCORING OF GAMES

- THE OFFICIAL SCORE WILL BE KEPT ON A SCORE SHEET ON EACH COURT.
- POINTS ARE AWARDED AS FOLLOWS BEFORE 1 MINUTE:
 - A.) 2 POINTS AND CHANGE OF POSSESSION ON A SHOOTING FOUL AND THE BALL DOES NOT GO IN.
 - B.) 3 POINTS IF FOULED IN THE ACT OF SHOOTING AND THE BALL GOES IN.
 - C.) 4 POINTS IF FOULED IN THE ACT OF SHOOTING BEHIND THE ARC AND THE BALL GOES IN.
 - D.) 1 POINT AND THE BALL ON A COMMON FOUL WITH TEAM AT 7 FOULS OR OVER.
 - E.) 2 POINTS & CHANGE POSSESSION ON A COMMON FOUL WITH TEAM AT 10 FOULS (SUPER BONUS).
- UNDER ONE MINUTE IN EACH HALF NORMAL GAME RULES WILL APPLY: ALL FREE THROWS WILL BE SHOT AND THE CLOCK WILL BE STOPPED AS APPROPRIATE.

SUBSTITUTIONS

- SUBSTITUTE ON DEAD BALLS ONLY AND ON REFEREE'S COMMAND.

SPECIAL SITUATIONS

- THE TEAM LISTED FIRST ON THE SCHEDULE WILL BE THE HOME TEAM & WEAR WHITE.
- POSSESSION WILL BE DETERMINED BY A JUMP BALL AT THE BEGINNING OF THE GAME. ALL OTHER JUMP BALL SITUATIONS WILL BE ALTERNATING POSSESSIONS.
- OVERTIME WILL CONSIST OF ONE MINUTE. JUMP BALL. THE CLOCK WILL STOP. FREE THROWS WILL BE SHOT. NO EXTRA TIME OUTS WILL BE AWARDED, BUT ANY UNUSED TIME OUTS WILL CARRY OVER. 2ND OVERTIME WILL BE SUDDEN DEATH: JUMP BALL & FIRST BASKET OR FREE THROW.
- TECHNICAL FOULS OR INTENTIONAL FOULS WILL RESULT IN AUTOMATIC 2 POINTS AND THE BALL EXCEPT DURING THE LAST MINUTE OF EACH HALF OR OVERTIME WHEN ALL FREE THROWS WILL BE SHOT.

